



Porsche Club

Porsche Owners Club



General Competition Rules 2023:

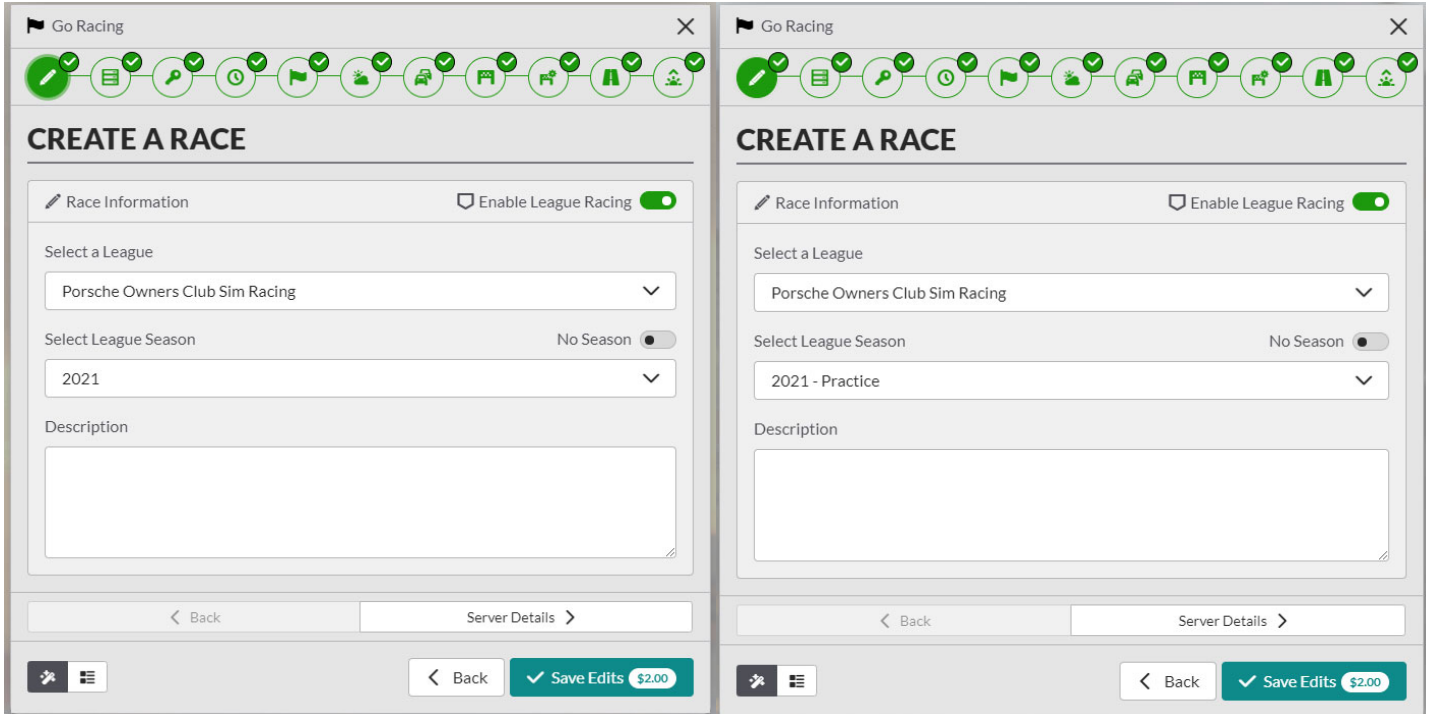
Appendix S – Sim Racing

Effective January 1, 2023

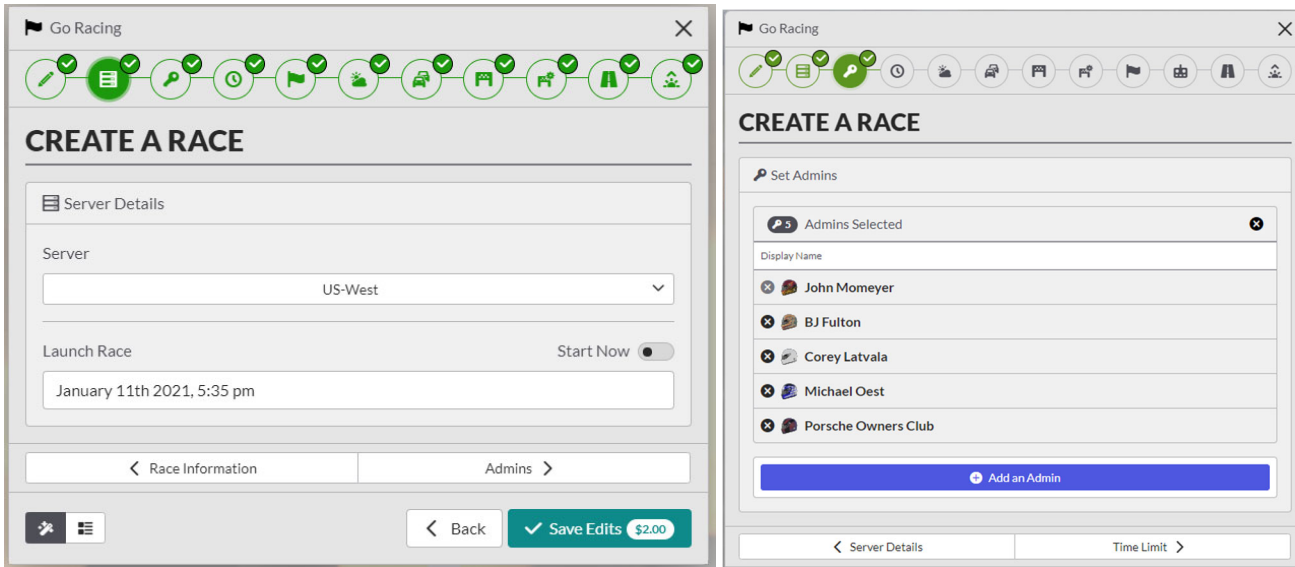
The POC SIM League is on online competitions currently run on the iRacing platform.

Questions concerning these rules should be directed to the POC Competition Director via the official POC website: <http://porscheclub.com>

The below examples are how POC iRacing session parameters should be set to run.



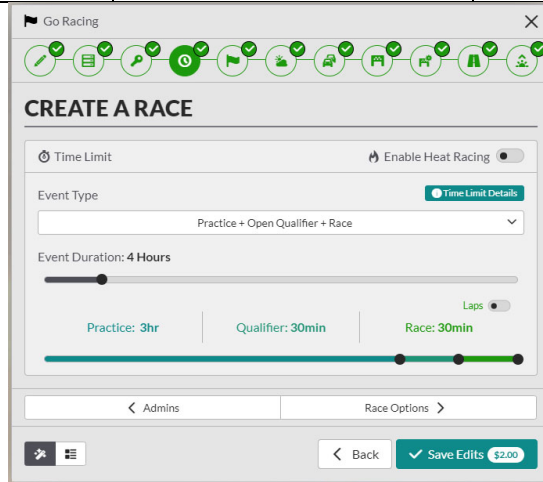
1. When selecting the time to Launch the Race refer to the chart on the next page



2. The following table should be used to establish the timing of events and the length of each section.

a. All times are in Pacific Time

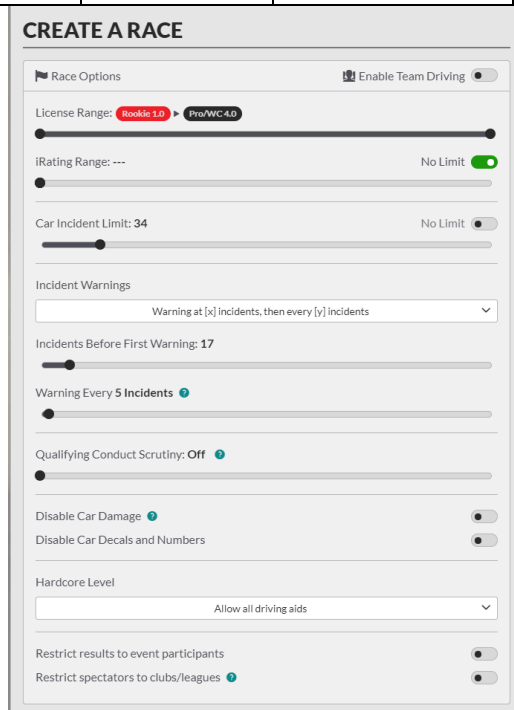
Session Type	Total Session Time	Practice – Start	Qualifier – Start	Race – Start
Daily Practice Session	3 Hours	2 Hours 10 Minutes – 5:30	20 Minutes – 7:40	30 Minutes – 8:00
30 Minute Points Race	4 Hours	2 Hours 50 Minutes – 4:45	40 Minutes – 7:35	30 Minutes – 8:15
90 Minute Points Race	5 Hours	2 Hours 50 Minutes – 4:45	40 Minutes – 7:35	90 Minutes – 8:15
3 Hours Points Race or Team Event	6 Hours	2 Hours 20 Minutes – 5:15	40 Minutes – 7:35	3 Hours – 8:15

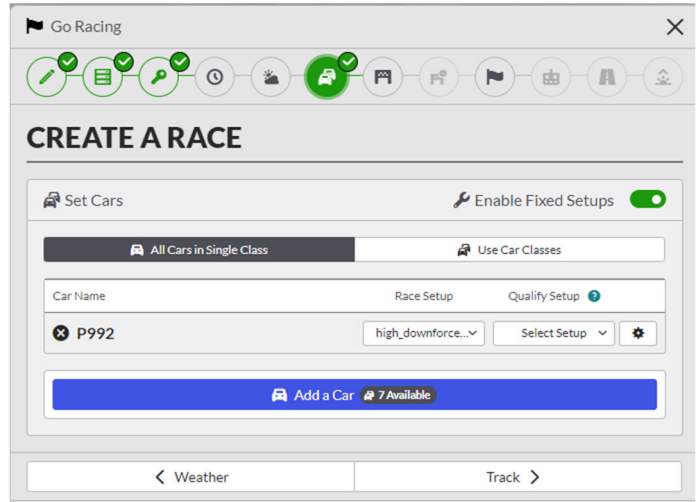
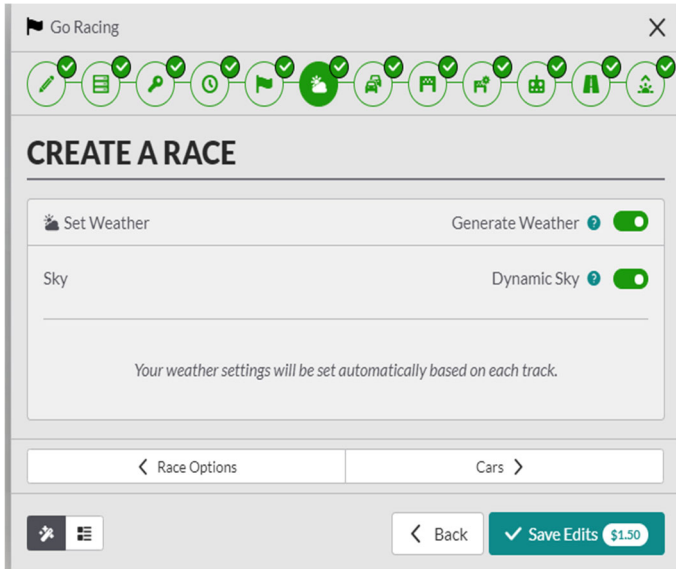


3. The below table should be used to establish the incident limits for each event

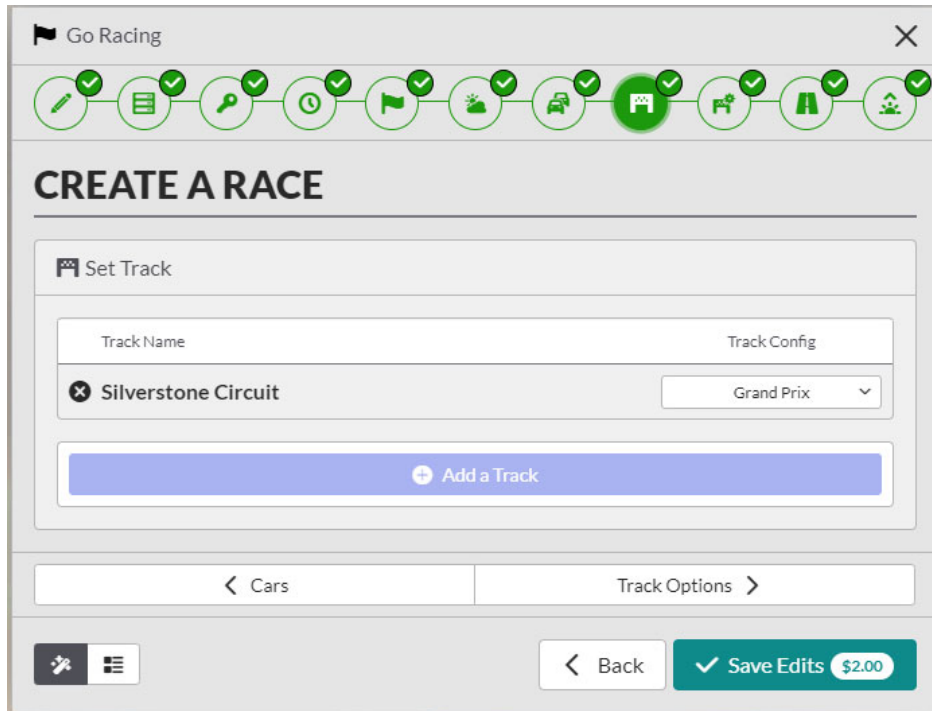
- a. Black Flag Penalties will be automatically assessed by iRacing when incident limits are reached
- b. Drivers will be disqualified from the event upon reaching the Car Incident Limit during a Race

Session Type	Car Incident Limit	Incidents Before First Warning	Warning Every X Incidents
30 Minute Points Race	34	17	5
Daily Practice Session	34	17	5
90 Minute Points Race	34	17	10
3 Hours Points Race – Team Event	68	34	10





4. The `high_downforce_endurance` setup will be used for the race and qualifying. Other adjustments to the car setup will not be made unless an Enduro race of 90 minutes or longer can be completed on a single tank of fuel. In that case, a fuel limit will be added to force one fuel stop per race.





CREATE A RACE

Track Options

Create Starting Grid

Max Drivers: 41



Start Type

Rolling Starts

Restart Type

Single-file Maintain

Consecutive Cautions Restart Single File

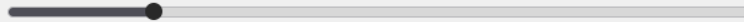


Pace Car

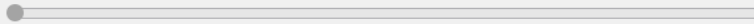
Pace Car - Porsche

Fast Repairs: 2

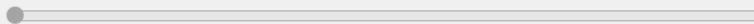
No Limit



Green / White / Checkered: 0



Joker Laps: ---



Short Parade Lap



Automatic Full Course Yellows



Enable "Lucky Dog" Rule



Wave Arouns



Do Not Count Caution Laps



Go Racing ✕

CREATE A RACE

Track Condition

Leave marbles on the track

Practice Starting Track State: 50% Generate

Qualify Starting Track State: Carry Over

Race Starting Track State: Carry Over

< AI Opponents Time of Day >

< Back ✓ Save Edits \$1.50

Go Racing ✕

CREATE A RACE

Time of Day Specific Time

Time of Day: 2:10 pm 5:26 am 8:30 pm

Afternoon

Time Acceleration Multiplier

1x

< Track Conditions Next >

< Back ✓ Save Edits \$1.13